



**Theme: Body Parts, Level II**

**Time Span - 4 weeks, minimum**

**Core Vocabulary:**

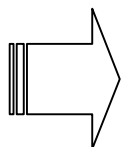
La cara	Los ojos	La nariz	La garganta
La boca	La lengua	Los dientes	La cabeza
Las orejas	El cuerpo	El pelo	Alta
Las piernas	El pecho	El estómago	Baja
Los dedos del pie	Las rodillas	Los pies	
Los brazos	Los dedos	Las manos	
Los hombros	El cuello	La espalda	

**Optional Vocabulary:**

Los tobillos	El corazón	Los labios
La mejilla	Las uñas	Rubio
Los pompis	Las pecas	Moreno

Me duele \_\_\_\_\_. Me duelen \_\_\_\_\_.  
(body part) (plural body parts)

Tengo \_\_\_\_\_.  
(number) (body parts)



**REPASO:** Review numbers and colors. You can talk about color of hair and eyes. You can also talk about how many body parts there are. Example: Tengo dos ojos. Mis ojos son verdes.

**Activities Chart**

Listed below are some suggestions for activities and their appropriate age levels.

Activity	k-2	3-4	5-8
Crossword Puzzle	x	x	x
Word Search	x	x	x
Art Projects	x	x	x
Simón Dice	x	x	x
Body Connections	x	x	x
Mi cara sheet	X	x	x
Mata la Mosca	X	x	x
El Hospital worksheet		x	x



## Activities Explanation

**Mata la Mosca-** We all know how to play this game! However this time, call out a body part and have the children point to the body part on the picture.

**Simón Dice-** This is exactly how it sounds—Simon Says! The teacher should review the rules with the children-You don't touch a body part unless the command begins with, "Simón dice." If you touch the wrong body part or the right one without the proper command, you are out. This is an elimination game. The teacher begins with "Simón dice toca \_\_\_\_\_" or just "Toca \_\_\_\_\_." The teacher, Simón, speeds up the commands until only one player is left. The winner can either collect a prize or become the next Simón.

**Evil Simón Dice-** This is the same game as Simón Dice, but the teacher is trying to trick the children by telling them to touch one body part, while demonstrating another body part. Example: The teacher might say, "Simón dice toca el brazo," but she would touch her kneed instead of her arm. Any student who followed the teacher's example would be out.

**Body Connections Game-** Each student will need a partner. One student is a #1 and the other a #2. The teacher calls out two non-threatening body parts. The first body part corresponds to student #1 and the second to student #2. These students have to produce and connect the two body parts. The last pair to connect is out. For example: The teacher may call out, "dedo-pie." Student #1 will put his finger on student #2's foot. For the older students, it is fun to put the #1s in a small circle walking clockwise. Then have the #2s create a larger circle around the #1's, walking counter clockwise. When the call is made, students must first find a partner and then connect the body parts. This is wild fun!

**Mi Cara-** Using the attached worksheet or a blank piece of paper, have the students draw and label his or her face. Keep the drawings and on the last day, have the parents find the drawings of their children.